

# Melisende

## Level 3 Healer

- **Hitpoints:** 36
- **Armor:** Heavy (AC 18)
- **Abilities:** Wisdom (+4), Others (+3)
- **Saving Throws:** Wisdom (+6), Others (+3)
- **Skills:**
  - Medicine(+6)
  - Religion (+5)
  - Animal Handling, Insight, Perception, Survival (+4)
  - Others (+3)
- **Signature Attack: Orison.** As an action, choose an ally Melisende can see within 30 feet. On the ally's next attack or saving throw roll, roll a d4 and add the result to the ally's result.

## Special Actions

Special actions may be used once every 10 minutes

- **Minor Heal (5/day):** An ally the healer can see within 30 feet regains 7 (1d8 + 3) hit points.